

ARCHITECTURAL TECHNOLOGY (ARC)

Course Descriptions

ARC 110. Architectural Graphics. 3 Credit Hours.

Foundation course in which quality drafting in the areas of line weight and quality, lettering, dimensioning, notes is taught. Drafting procedures such as orthographics, axonometrics, perspective, shade and shadow, topography, entourage rendering are introduced. Care and use of drafting and print tools and media are considered. (Approximate cost of supply kit - \$50). Additional lab hours required.

Prerequisites: Reading Proficiency

ARC 126. Architectural History I. 3 Credit Hours.

This course is a survey of the influences and development of architecture from pre-history to the beginning of the Industrial Revolution. The language of architecture, aesthetics and structure are presented. Methodologies and the architectural styles of different periods and cultures are examined within the context of social, political and technological forces.

Prerequisites: Reading Proficiency

ARC 127. Architectural History II. 3 Credit Hours.

This course presents a survey of modern architecture from the beginning of the Industrial Revolution to the present. The language of architecture, aesthetics and structure are presented. Methodologies and the architectural styles of different periods and cultures are examined within the context of social, political and technological forces.

Prerequisites: Reading Proficiency